

Zombie Hulk			
	60	 Life 3	
	Undead	Move 5	
	Uncommon Hero	Range 1	
	Savage	Attack 4	
	Terrifying	Defense 3	
<i>Utgard</i>	Large 6		

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Horde Shriek
After revealing an order marker and before taking a turn with this Zombie Hulk, if this Zombie Hulk is not engaged, you may first take a turn with another Undead Savage Hero or Squad that you control.

Paralyzing Fear
Figures attacked by any Undead subtract one from their defense dice for every Zombie Hulk they are engaged to.

Zombie Rises Again
If an Undead Savage that you control destroys an opponent's large or huge figure, replace that figure immediately, if possible, with one of your own previously destroyed Zombie Hulks, and remove all markers other than order markers on that card. Undead are not affected by Zombie Rises Again.

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Skull Demon			
	65	 Life 3	
	Demon	Move 5	
	Uncommon Hero	Range 1	
	Champion	Attack 4	
	Relentless	Defense 4	
<i>Valkrill</i>	Large 6		

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	Champion	Attack 4	
	Relentless	Defense 4	
<i>Valkrill</i>	Large 6		

Frightening Presence
Common figures attacking this Skull Demon with a normal attack subtract 1 from their attack dice.

Valkrill Attack Aura 1
All friendly figures adjacent to this Skull Demon with a range of 1 who follow Valkrill add 1 die to their normal attack.

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Crypt Guardian			
	60	 Life 4	
	Undead	Move 4	
	Uncommon Hero	Range 1	
	Guard	Attack 3	
	Loyal	Defense 3	
<i>Vydar</i>	Medium 5		

Crypt Guardian			
	60	 Life 4	
	Undead	Move 4	
	Uncommon Hero	Range 1	
	Guard	Attack 3	
	Loyal	Defense 3	
<i>Vydar</i>	Medium 5		

Crypt Guardian			
	60	 Life 4	
	Undead	Move 4	
	Uncommon Hero	Range 1	
	Guard	Attack 3	
	Loyal	Defense 3	
<i>Vydar</i>	Medium 5		

CURSE OF THE MUMMY
When you choose an opponent's figure and roll the 20-sided die for a special power on any Undead Army Card, you may add 2 to the roll if the chosen figure is engaged with this Crypt Guardian.

ROYAL ESCORT
When Revealing an Order Marker on this Crypt Guardian, after taking this Crypt Guardian's turn, you may take a turn with one other Guard Hero or Queen Hero you control.

TOUGH
When rolling defense dice against a normal attack, this Crypt Guardian always add one automatic shield to what is rolled.

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